Università di Bologna – Facoltà di Ingegneria

Corso di Teoria dei Sistemi

MATLAB Primer

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Introduction

MATLAB is an interactive, matrix-based system for scientific and engineering calculations. You can solve complex numerical problems without actually writing a program. MATLAB is an outgrowth of the LINPACK and EISPACK projects, and has been evolving for a number of years to the current system. The name MATLAB is an abbreviation for MATrix LABoratory.

The purpose of these notes is to help you begin to use MATLAB. They can best be used hands-on. You are encouraged to work at the computer as you read the notes and freely experiment with examples.

You should liberally use the on-line help facility for more detailed information. After entering MATLAB as described in section 1, the command `help` will display a list of functions for which on-line help is available; the command `help` *functionname* will give information about a specific function. The command `help eig`, for example, will give information about the eigenvalue function `eig`. You can preview some of the features of MATLAB by entering the command `demo`.

The scope and power of MATLAB go far beyond these notes. Eventually you will want to consult the MATLAB User's Guide. Copies of the complete User's Guide are often available for review at locations such as consulting desks, terminal rooms, computing labs, and the reserve desk of the library. Consult your instructor or your local computing center to learn where the User's Guides are located at your institution.

MATLAB is available for a number of environments: Sun/Apollo/VAXstation/HP workstations, VAX, MicroVAX, Gould, PC and AT compatibles, 80386 computers, Apple Macintosh, and several parallel machines. The information in these notes applies generally to each of these environments, except as noted.

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Contents

1. Accessing MATLAB.

On most systems, after logging in one can enter MATLAB with the system command `matlab` and exit MATLAB with the command `exit` or `quit`. On a PC, for example, if properly installed, one may enter MATLAB with the command:

```
C> matlab
```

and exit it with the command:

```
» quit
```

On systems permitting multiple processes, such as a Unix system, you will find it convenient, for reasons discussed in section 13, to keep both MATLAB and your local editor active. If you are working on a workstation which runs processes in multiple windows, you will want to keep MATLAB active in one window and your local editor active in another. You may consult your instructor or your local computer center for details of the local installation.

2. Entering matrices.

MATLAB works with essentially only one kind of object—a rectangular numerical matrix with possibly complex entries; all variables represent matrices. In some situations, special meaning is attached to 1-by-1 matrices, which are scalars, and to matrices with only one row or one column, which are vectors.

Matrices can be introduced into MATLAB in several different ways:

- Entered by an explicit list of elements,
- Generated by built-in statements and functions,
- Created in M-files (see section 13 below),
- Loaded from external data files (see User's Guide).

For example, either of the statements

```
A = [1 2 3; 4 5 6; 7 8 9]
```

and

```
A = [
1 2 3
4 5 6
7 8 9 ]
```

creates the obvious 3-by-3 matrix and assigns it to a variable A. Try it. The elements within a row of a matrix may be separated by commas as well as a blank.

When listing a number in exponential form (e.g. 2.34e-9), blank spaces must be avoided. Listing entries of a large matrix is best done in an M-file, where errors can be easily edited away (see section 8).

The built-in functions `rand`, `magic`, and `hilb`, for example, provide an easy way to create matrices with which to experiment. The command `rand(n)`, resp. `rand(m,n)`, will create a n-by-n, resp. m-by-n, matrix with randomly generated entries; `magic(n)` will create an integral

n-by-*n* matrix which is a magic square (rows and columns have common sum); `hilb(n)` will create the *n*-by-*n* Hilbert matrix, the king of ill-conditioned matrices (*m* and *n* denote, of course, positive integers). Matrices can also be generated with a for-loop (see section 6 below). Try it.

Individual matrix and vector entries can be referenced with indices inside parentheses in the usual manner. For example, $A(2, 3)$ denotes the entry in the second row and third column of a matrix *A* and $x(3)$ denotes the third coordinate of a vector *x*. Try it.

3. Matrix operations.

The following matrix operations are available in MATLAB:

$+$	addition
$-$	subtraction
$*$	multiplication
$\widehat{}$	power
$'$	transpose
$\backslash$	left division
$/$	right division

These matrix operations apply, of course, to scalars (1-by-1 matrices) as well. If the sizes of the matrices are incompatible for the matrix operation, an error message will result, except in the case of scalar-matrix operations in which case each entry of the matrix is operated on by the scalar.

The "matrix division" operations deserve special comment. If *A* is an invertible square matrix and *b* is a compatible column, resp. row, vector, then

$x = A \backslash b$ is the solution of $A * x = b$ and, resp.,
$x = b/A$ is the solution of $x * A = b$.

In left division, if *A* is square, then it is factored using Gaussian elimination and these factors used to solve $A * x = b$. If A is not square, it is factored using Householder orthogonalization with column pivoting and the factors used to solve the under- or over- determined system in the least squares sense. Right division is defined in terms of left division by $b/A = (A' \backslash b')'$.

It is important to observe that the operations $*, \widehat{}, \backslash$, and $/$ will operate entry-wise if they are preceded by a period. For example, either `[1,2,3,4].*[1,2,3,4]` or `[1,2,3,4].^2` will yield `[1,4,9,16]`. Try it.

4. Statements, expressions, and variables.

MATLAB is an *expression* language; the expressions you type are interpreted and evaluated. MATLAB statements are usually of the form

variable = expression, or simply
expression

Expressions are usually composed from operators, functions, and variable names. Evaluation of the expression produces a matrix, which is then displayed on the screen and assigned to the variable for future use. If the variable name and = sign are omitted, a variable `ans` (for answer) is automatically created to which the result is assigned.

A statement is normally terminated with the carriage return. However, a statement can be continued to the next line with three or more periods followed by a carriage return. On the other hand, several statements can be placed on a single line if separated by commas or semicolons.

If the last character of a statement is a semicolon, the printing is suppressed, but the assignment is carried out. This is essential in suppressing unwanted printing of intermediate results.

MATLAB is case-sensitive in the names of commands, functions, and variables. For example, `solveUT` is not the same as `solveut`.

The command `who` will list the variables currently in the workspace. A variable can be cleared from the workspace with the command `clear` *variablename*. The command `clear` alone will clear all nonpermanent variables.

When one logs out or exits MATLAB all variables are lost. However, invoking the command `save` before exiting causes all variables to be written to a diskfile named `matlab.mat`. When one later reenters MATLAB, the command `load` will restore the workspace to its former state.

A runaway display or computation can be stopped on most machines without leaving MATLAB with CTRL-C (CTRL-BREAK on a PC).

The permanent variable `eps` (epsilon) gives the machine precision—about 10^{-16} on most machines. It is useful in determining tolerences for convergence of iterative processes.

5. Matrix building functions.

Convenient matrix building functions are

eye	identity matrix
zeros	matrix of zeros
ones	matrix of ones
diag	see below
triu	upper triangular part of a matrix
tril	lower triangular part of a matrix
rand	randomly generated matrix
hilb	Hilbert matrix
magic	magic square
toeplitz	see `help toeplitz`

For example, `zeros(m,n)` produces an *m*-by-*n* matrix of zeros and `zeros(n)` produces an *n*-by-*n* one; if *A* is a matrix, then `zeros(A)` produces a matrix of zeros of the same size as *A*.

If *x* is a vector, `diag(x)` is the diagonal matrix with *x* down the diagonal; if *A* is a square matrix, then `diag(A)` is a vector consisting of the diagonal of *A*. What is `diag(diag(A))`? Try it.

Matrices can be built from blocks. For example, if A is a 3-by-3 matrix, then

```
B = [A, zeros(3,2); zeros(2,3), eye(2)]
```

will build a certain 5-by-5 matrix. Try it.

6. For, while, if.

In their basic forms, these MATLAB flow control statements operate like those in most computer languages. For example, the statement

```
for i = 1:n, x(i)=i^2, end
```

or

```
for i = 1:n
   x(i) = i^2
end
```

will produce a certain n-vector and the statement

```
for i = n:-1:1, x(i)=i^2, end
```

will produce the same vector in reverse order. The statements

```
for i = 1:m
   for j = 1:n
      H(i, j) = 1/(i+j-1);
   end
end
H
```

will produce and print to the screen the m-by-n hilbert matrix. The semicolon on the inner statement suppresses printing of unwanted intermediate results while the last H displays the final result.

The general form of a `while` loop is

```
while relation
   statements
end
```

The statements will be repeatedly executed as long as the relation remains true. For example, for a given number a, the following will compute and display the smallest nonnegative integer n such that $2^n \geq a$:

```
n = 0;
while 2^n < a
   n = n + 1;
end
n
```

The general form of an `if` statement is illustrated by

```
if n < 0
   x(n) = 0;
elseif rem(n,2) == 0
   x(n) = 2;
else
   x(n) = 1;
end
```

In two-way branching the elseif portion would, of course, be omitted.

The relational operators in MATLAB are

$<$	less than
$>$	greater than
$<=$	less than or equal
$>=$	greater than or equal
$==$	equal
$\sim=$	not equal.

Note that "=" is used in an assignment statement while "==" is used in a relation. Relations may be connected or quantified by the logical operators

&	and
|	or
$\sim$	not.

When applied to scalars, a relation is actually the scalar 1 or 0 depending on whether the relation is true or false. Try `3 < 5`, `3 > 5`, `3 == 5`, and `3 == 3`. When applied to matrices of the same size, a relation is a matrix of 0 and 1's giving the value of the relation between corresponding entries. Try `a = rand(5)`, `b = triu(a)`, `a == b`.

A relation between matrices is interpreted by `while` and `if` to be true if each entry of the relation matrix is nonzero. Hence, if you wish to execute *statement* when matrices *A* and *B* are equal you could type

```
if A == B
    statement
end
```

but if you wish to execute *statement* when *A* and *B* are not equal, you would type

```
if any(any(A ~= B))
    statement
end
```

or, more simply,

```
if A == B else
    statement
end
```

Note that the seemingly obvious

```
if A ~= B, statement, end
```

will not give what is intended since *statement* would execute only if *each* of the corresponding entries of *A* and *B* differ. The functions `any` and `all` can be creatively used to reduce matrix relations to vectors or scalars. Two `any`'s are required above since `any` is a vector operator (see section 8).

The `for` statement permits any matrix to be used instead of `1:n`. See the User's Guide for details of how this feature expands the power of the `for` statement.

7. Scalar functions.

Certain MATLAB functions operate essentially on scalars, but operate element-wise when applied to a matrix. The most common such function are

sin	asin	exp	abs	round
cos	acos	log (natural log)	sqrt	floor
tan	atan	rem (remainder)	sign	ceil

8. Vector functions.

Other MATLAB functions operate essentially on a vector (row or column), but act on an m-by-n matrix ($m \geq 2$) in a column-by-column fashion to produce a row vector containing the results of each column. A few of these functions are

max	sum	median	any
min	prod	mean	all
sort		std	

For example, the maximum entry in a matrix A is given by `max(max(A))` rather than `max(A)`. Try it.

9. Matrix functions.

Much of MATLAB's power comes from its matrix functions. The most useful ones are

eig	eigenvalues and eigenvectors
chol	cholesky factorization
svd	singular value decomposition
inv	inverse
lu	LU factorization
qr	QR factorization
hess	hessenberg form
schur	schur decomposition
rref	reduced row echelon form
expm	matrix exponential
sqrtm	matrix square root
poly	characteristic polynomial
det	determinant
size	size
norm	1-norm, 2-norm, F-norm, ∞-norm
cond	condition number in the 2-norm
rank	rank

MATLAB functions may have single or multiple output arguments. For example,

`y = eig(A)`, or simply `eig(A)`

produces a column vector containing the eigenvalues of A while

```
[U,D] = eig(A)
```
produces a matrix *U* whose columns are the eigenvectors of *A* and a diagonal matrix *D* with the eigenvalues of *A* on its diagonal. Try it.

10. Submatrices and colon notation.

Vectors and submatrices are used often in MATLAB to acheive fairly complex data manipulation effects. "Colon notation", which is used both to generate vectors and reference submatrices, and subscripting by vectors are keys to efficient manipulation of these objects. Creative use of these features permits one to minimize the use of loops (which slows down MATLAB) and to make code simple and readable. *Special effort should be made to become familiar with them.*

The expression `1:5` (met earlier in `for` statements) is actually the row vector `[1 2 3 4 5]`. The numbers need not be integers nor the increment one. For example,

```
0.2:0.2:1.2
```
gives `[0.2 0.4 0.6 0.8 1.0 1.2]`, and

```
5:-1:1 gives [5 4 3 2 1].
```
The following statements will, for example, generate a table of sines (try it):

```
x = [0.0:0.1:2.0]';
y = sin(x);
[x y]
```
Note that since `sin` operates entry-wise, it produces a vector *y* from the vector *x*.

The colon notation can be used to access submatrices of a matrix. For example,

> `A(1:4,3)` is the column vector consisting of the first four entries of the third column of *A*.

A colon by itself denotes an entire row or column:

> `A(:,3)` is the third column of *A*, and `A(1:4,:)` is the first four rows.

Arbitrary integral vectors can be used as subscripts:

> `A(:,[2 4])` contains as columns, columns 2 and 4 of *A*.

Such subscripting can be used on both sides of an assignment statement:

> `A(:,[2 4 5]) = B(:,1:3)` replaces columns 2,4,5 of *A* with the first three columns of *B*. Note that the *entire* altered matrix *A* is printed and assigned. Try it.

Columns 2 and 4 of *A* can be multiplied on the right by the 2-by-2 matrix [1 2;3 4] by:

> `A(:,[2,4]) = A(:,[2,4])*[1 2;3 4]`

Once again, the entire altered matrix is printed and assigned.

If *x* is an *n*-vector, what is the effect of the statement `x = x(n:-1:1)`? Try it.

To appreciate the usefulness of these features, compare these MATLAB statements with a Pascal, FORTRAN, or C routine to effect the same.

11. M-files.

MATLAB can execute a sequence of statements stored on diskfiles. Such files are called "M-files" because they must have the file type of ".m" as the last part of their filename. Much of your work with MATLAB will be in creating and refining M-files.

There are two types of M-files: *script files* and *function files*. A script file consists of a sequence of normal MATLAB statements. If the file has the filename, say, `rotate.m`, then the MATLAB command `rotate` will cause the statements in the file to be executed. Variables in a script file are global and will change the value of the environment.

Script files are often used to enter data into a large matrix; in such a file, entry errors can be easily edited out. If, for example, one enters in a diskfile `data.m`

```
A = [
1 2 3 4
5 6 7 8
];
```

then the MATLAB statement `data` will cause the assigment given in `data.m` to be carried out.

An M-file can reference other M-files, including referencing itself recursively.

Function files provide extensibility to MATLAB. You can create new functions specific to your problem which will then have the same status as other MATLAB functions. Variables in a function file are local.

We first illustrate with a simple example of a function file:

```
function P = prodsqr(A,B)
% PRODSQR Product of the square of two matrices.
P = A^2*B^2;
```

Memory will be used more efficiently if *A* is overwritten with the result:

```
function A = prodsqr(A,B)
% PRODSQR Product of the square of two matrices.
A = A^2*B^2;
```

This should be placed in a diskfile with filename `prodsqr.m` (corresponding to the function name). The first line declares the function name, input arguments, and output arguments; without this line the file would be a script file. Then a MATLAB statement `z = prodsqr(x,y)`, for example, will cause the variables *x* and *y* to be passed to the variables *A* and *B* in the function file with the output result being passed out to the variable *z*. Since variables in a function file are local, their names are independent of those in the environment.

A function may also have multiple output arguments. For example:

```
function [mean, stdev] = stat(x)
% STAT Mean and standard deviation
%     For a vector x, stat(x) returns the
%     mean and standard deviation of x.
%     For a matrix x, stat(x) returns two row vectors
%     containing, respectively, the mean and standard
%     deviation of each column.
```

```
    [m n] = size(x);
    if m == 1
        m = n; % handle case of a row vector
    end
    mean = sum(x)/m;
    stdev = sqrt(sum(x.^2)/m - mean.^2)
```

Once this is placed in a diskfile `stat.m`, a MATLAB command `[xm, xd] = stat(x)`, for example, will assign the mean and standard deviation of the entries in the vector *x* to *xm* and *xd*, respectively. Single assignments can also be made with a function having multiple output arguments. For example, `xm = stat(x)` will assign the mean of *x* to *xm*.

This function illustrates some of the MATLAB features that can be used to produce efficient code. Note, for example, that `x.^2` is the matrix of squares of the entries of *x*, that `sum` is a vector function (section 6), that `sqrt` is a scalar function (section 5), and that the division in `sum(x)/m` is a matrix-scalar operation.

The `%` symbol indicates that the rest of the line is a comment; MATLAB will ignore the rest of the line. However, the first few comment lines, which document the M-file, are available to the on-line help facility and will be displayed if, for example, `help stat` is entered.

12. Text strings, error messages, input.

Text strings are entered into MATLAB surrounded by single quotes. For example,

```
    s = 'This is a test'
```

assigns the given text string to the variable `s`.

Text strings can be displayed with the function `disp`. For example:

```
    disp('this message is hereby displayed')
```

Error messages are best displayed with the function `error`

```
    error('Sorry, the matrix must be symmetric')
```

since it causes execution to exit the M-file.

In an M-file the user can be prompted to interactively enter input data with the function `input`. When, for example, the statement

```
    iter = input('Enter the number of iterations:  ')
```

is encountered, the prompt message is displayed and execution pauses while the user keys in the input data. Upon pressing the return key, the data is assigned to the variable `iter` and execution resumes.

13. Managing M-files.

While using MATLAB one frequently wishes to create or edit an M-file and then return to MATLAB. One wishes to keep MATLAB active while editing a file since otherwise all variables would be lost upon exiting.

This can be easily done using the !-feature. If, while in MATLAB, you precede it with an !, any system command—such as those for editing, printing, or copying a file—can be executed without

exiting MATLAB. If, for example, the system command `ed` accesses your editor, the MATLAB command

```
» !ed rotate.m
```

will let you edit the file named `rotate.m` using your local editor. Upon leaving the editor, you will be returned to MATLAB just where you left it.

As noted in section 1, on systems permitting multiple processes, such as one running Unix, it may be preferable to keep both MATLAB and your local editor active, keeping one process suspended while working in the other. If these processes can be run in multiple windows, as on a Sun workstation, you will want to keep MATLAB active in one window and your editor active in another.

You may consult your instructor or your local computing center for details of the local installation.

When in MATLAB, the command `dir` will list the contents of the current directory while the command `what` will list only the M-files in the directory. The MATLAB commands `delete` and `type` can be used to delete a diskfile and print a file to the screen, respectively, and `chdir` can be used to change the working directory. While these commands may reflect system commands, they avoid the use of an !.

14. Comparing efficiency of algorithms: flops and etime.

Two measures of the efficiency of an algorithm are the number of floating point operations (flops) performed and the elapsed time.

The MATLAB function `flops` keeps a running total of the flops performed. The command `flops(0)` will reset flops to 0. Hence entering `flops(0)` immediately before executing an algorithm and `flops` immediately after gives the flop count for the algorithm.

The MATLAB function `clock` gives the current time accurate to a hundreth of a second (see `help clock`). Given two such times `t1` and `t2`, `etime(t2,t1)` gives the elapsed time from `t1` to `t2`. One can, for example, measure the time required to solve a given linear system $Ax = b$ using Gaussian elimination as follows:

```
time = clock; x = A\b; time = etime(clock,time)
```

You may wish to compare this time—and flop count—with that for solving the system using `x = inv(A)*b;`. Try it.

It should be noted that, on timesharing machines such as the VAX, `etime` is not a reliable measure of the efficiency of an algorithm since the rate of execution depends on how busy the computer is at the time.

15. Output format.

While all computations in MATLAB are performed in double precision, the format of the displayed output can be controlled by the following commands.

`format short`	fixed point with 4 decimal places (the default)
`format long`	fixed point with 14 decimal places
`format short e`	scientific notation with 4 decimal places
`format long e`	scientific notation with 15 decimal places

Once invoked, the chosen format remains in effect until changed.

The command `format compact` will suppress most blank lines allowing more information to be placed on the screen or page. It is independent of the other format commands.

16. Hardcopy.

Hardcopy is most easily obtained with the **diary** command. The command

> `diary` *filename*

causes what appears subsequently on the screen (except graphics) to be written on the named diskfile (if the filename is omitted it will be written to a default file named `diary`) until one gives the command `diary off`; the command `diary on` will cause writing to the file to resume, etc. When finished, you can edit the file as desired and print it out on the local system. The !-feature (see section 13) will permit you to print the file without leaving MATLAB.

17. Graphics.

MATLAB has excellent capability to produce planar plots and 3-D mesh surface plots. To see some of these capabilities, enter the command `plotdemo`.

Not all terminals for a mainframe computer support graphics. If you experience difficulty, check with your local system manager. If, however, you have terminal emulation software for your PC which supports Tektronix 4010 graphics, you may be able to explore this on the mainframe via dial-up.

Graphics are, however, supported on workstations such as the Sun and on a PC with the appropriate graphics hardware and software.

The `plot` command creates linear x-y plots; if x and y are vectors of the same length, the command `plot(x,y)` opens a graph window and draws an x-y plot of the elements of x versus the elements of y. You can, for example, draw the graph of the sine function over the interval -4 to 4 with the following commands:

```
x = -4:.01:4;
y = sin(x);
plot(x,y)
```

Try it. The vector x is a partition of the domain with meshsize 0.01 while y is a vector giving the values of sine at the nodes of this partition (recall that `sin` operates entrywise – see section 7).

When in the graph screen, pressing any key will return you to the command screen while the command `shg` (show graph) will then return you to the current graph screen. When creating graphics on, for example, a Sun, you may wish to keep the graph window exposed—but moved to the side—and the command window active.

As a second example, you can draw the graph of $y = e^{-x^2}$ over the interval -1.5 to 1.5 as follows:

```
x = -1.5:.01:1.5;
y = exp(-x.^2);
plot(x,y)
```

Note that one must precede `^` by a period to ensure that it operates entrywise (see section 3).

You are referred to the User's Guide or the help facility for such features as multiple plots, titles, labels, gridlines, and manual scaling.

A hardcopy of the graph window can be obtained with the MATLAB command `print`:

```
» print
```

Three dimensional mesh surface plots are drawn with the function `mesh`. The command `mesh(z)` creates a three dimensional perspective plot of the elements of the matrix z. The mesh surface is defined by the z-coordinates of points above a rectangular grid in the x-y plane. Try `mesh(eye(10))`.

To draw the graph of a function $z = f(x, y)$ over a rectangle, one first defines vectors xx and yy which give partitions of the sides of the rectangle. With the function `meshdom` (mesh domain) one then creates a matrix x, each row of which equals xx and whose column length is the length of yy, and similarly a matrix y, each column of which equals yy, as follows:

```
[x,y] = meshdom(xx,yy);
```

One then computes a matrix z, obtained by evaluating f entrywise over the matrices x and y, to which `mesh` can be applied.

You can, for example, draw the graph of $z = e^{-x^2-y^2}$ over the square $[-2, 2] \times [-2, 2]$ as follows (try it):

```
xx = -2:.1:2;
yy = xx;
[x,y] = meshdom(xx,yy);
z = exp(-x.^2 - y.^2);
mesh(z)
```

One could, of course, replace the first three lines of the preceding with

```
[x,y] = meshdom(-2:.1:2, -2:.1:2);
```

You are referred to the User's Guide for further details regarding `mesh`.

18. Reference.

There are many MATLAB features which cannot be included in these introductory notes. Listed below are some of the MATLAB functions and operators available, grouped by subject area[1]. Use the on-line help facility or consult the User's Guide for more detailed information on the functions.

There are many functions beyond these. There exist, in particular, several "toolboxes" of functions for specific areas; included among such are signal processing, control theory, dynamical systems(system identification), and chemometrics[2]. These can be explored via the command `help`.

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[1] Source: MATLAB User's Guide, version 3.5

[2] The toolboxes, which are optional, may not be installed on your system.

General	
help	help facility
demo	run demonstrations
who	list variables in memory
what	list M-files on disk
size	row and column dimensions
length	vector length
clear	clear workspace
computer	type of computer
^C	local abort
exit	exit MATLAB
quit	same as exit

Matrix Operators		Array Operators	
+	addition	+	addition
—	subtraction	—	subtraction
*	multiplication	.*	multiplication
/	right division	./	right division
\	left division	.\	left division
^	power	.^	power
'	conjugate transpose	.'	transpose

Relational and Logical Operators			
<	less than	&	and
<=	less than or equal	|	or
>	greater than	~	not
>=	greater than or equal		
==	equal		
~=	not equal		

Special Characters	
=	assignment statement
[	used to form vectors and matrices
]	see [
(	arithmetic expression precedence
)	see (
.	decimal point
...	continue statement to next line
,	separate subscripts and function arguments
;	end rows, suppress printing
%	comments
:	subscripting, vector generation
!	execute operating system command

Special Values	
ans	answer when expression not assigned
eps	floating point precision
pi	π
i, j	$\sqrt{-1}$
inf	∞
NaN	Not-a-Number
clock	wall clock
date	date
flops	floating point operation count
nargin	number of function input arguments
nargout	number of function output arguments

Disk Files	
chdir	change current directory
delete	delete file
diary	diary of the session
dir	directory of files on disk
load	load variables from file
save	save variables to file
type	list function or file
what	show M-files on disk
fprintf	write to a file
pack	compact memory via **save**

Special Matrices	
compan	companion
diag	diagonal
eye	identity
gallery	esoteric
hadamard	Hadamard
hankel	Hankel
hilb	Hilbert
invhilb	inverse Hilbert
linspace	linearly spaced vectors
logspace	logarithmically spaced vectors
magic	magic square
meshdom	domain for mesh points
ones	constant
rand	random elements
toeplitz	Toeplitz
vander	Vandermonde
zeros	zero

Matrix Manipulation	
rot90	rotation
fliplr	flip matrix left-to-right
flipud	flip matrix up-to-down
diag	diagonal matrices
tril	lower triangular part
triu	upper triangular part
reshape	reshape
.'	transpose
:	convert matrix to single column; A(:)

Relational and Logical Functions	
any	logical conditions
all	logical conditions
find	find array indices of logical values
isnan	detect NaNs
finite	detect infinities
isempty	detect empty matrices
isstr	detect string variables
strcomp	compare string variables

Control Flow	
if	conditionally execute statements
elseif	used with if
else	used with if
end	terminate if, for, while
for	repeat statements a number of times
while	do while
break	break out of for and while loops
return	return from functions
pause	pause until key pressed

Programming and M-Files	
input	get numbers from keyboard
keyboard	call keyboard as M-file
error	display error message
function	define function
eval	interpret text in variables
feval	evaluate function given by string
echo	enable command echoing
exist	check if variables exist
casesen	set case sensitivity
global	define global variables
startup	startup M-file
getenv	get environment string
menu	select item from menu
etime	elapsed time

Text and Strings	
abs	convert string to ASCII values
eval	evaluate text macro
num2str	convert number to string
int2str	convert integer to string
setstr	set flag indicating matrix is a string
sprintf	convert number to string
isstr	detect string variables
strcomp	compare string variables
hex2num	convert hex string to number

Command Window	
clc	clear command screen
home	move cursor home
format	set output display format
disp	display matrix or text
fprintf	print formatted number
echo	enable command echoing

Graph Paper	
plot	linear X-Y plot
loglog	loglog X-Y plot
semilogx	semi-log X-Y plot
semilogy	semi-log X-Y plot
polar	polar plot
mesh	3-dimensional mesh surface
contour	contour plot
meshdom	domain for mesh plots
bar	bar charts
stairs	stairstep graph
errorbar	add error bars

Graph Annotation	
title	plot title
xlabel	x-axis label
ylabel	y-axis label
grid	draw grid lines
text	arbitrarily position text
gtext	mouse-positioned text
ginput	graphics input

Graph Window Control	
axis	manual axis scaling
hold	hold plot on screen
shg	show graph window
clg	clear graph window
subplot	split graph window

Graph Window Hardcopy	
print	send graph to printer
prtsc	screen dump
meta	graphics metafile

Elementary Math Functions	
abs	absolute value or complex magnitude
angle	phase angle
sqrt	square root
real	real part
imag	imaginary part
conj	complex conjugate
round	round to nearest integer
fix	round toward zero
floor	round toward $-\infty$
ceil	round toward ∞
sign	signum function
rem	remainder
exp	exponential base e
log	natural logarithm
log10	log base 10

Trigonometric Functions	
sin	sine
cos	cosine
tan	tangent
asin	arcsine
acos	arccosine
atan	arctangent
atan2	four quadrant arctangent
sinh	hyperbolic sine
cosh	hyperbolic cosine
tanh	hyperbolic tangent
asinh	hyperbolic arcsine
acosh	hyperbolic arccosine
atanh	hyperbolic arctangent

Special Functions	
bessel	bessel function
gamma	gamma function
rat	rational approximation
erf	error function
inverf	inverse error function
ellipk	complete elliptic integral of first kind
ellipj	Jacobian elliptic integral

Decompositions and Factorizations	
balance	balanced form
backsub	backsubstitution
cdf2rdf	convert complex-diagonal to real-diagonal
chol	Cholesky factorization
eig	eigenvalues and eigenvectors
hess	Hessenberg form
inv	inverse
lu	factors from Gaussian elimination
nnls	nonnegative least squares
null	null space
orth	orthogonalization
pinv	pseudoinverse
qr	orthogonal-triangular decomposition
qz	QZ algorithm
rref	reduced row echelon form
schur	Schur decomposition
svd	singular value decomposition

Matrix Conditioning	
cond	condition number in 2-norm
norm	1-norm,2-norm,F-norm,∞-norm
rank	rank
rcond	condition estimate (reciprocal)

Elementary Matrix Functions	
expm	matrix exponential
logm	matrix logarithm
sqrtm	matrix square root
funm	arbitrary matrix function
poly	characteristic polynomial
det	determinant
trace	trace
kron	Kronecker tensor product

Polynomials	
poly	characteristic polynomial
roots	polynomial roots—companion matrix method
roots1	polynomial roots—Laguerre's method
polyval	polynomial evaluation
polyvalm	matrix polynomial evaluation
conv	multiplication
deconv	division
residue	partial-fraction expansion
polyfit	polynomial curve fitting

Column-wise Data Analysis	
max	maximum value
min	minimum value
mean	mean value
median	median value
std	standard deviation
sort	sorting
sum	sum of elements
prod	product of elements
cumsum	cumulative sum of elements
cumprod	cumulative product of elements
diff	approximate derivatives
hist	histograms
corrcoef	correlation coefficients
cov	covariance matrix
cplxpair	reorder into complex pairs

Signal Processing	
abs	complex magnitude
angle	phase angle
conv	convolution
corrcoef	correlation coefficients
cov	covariance
deconv	deconvolution
fft	radix-2 fast Fourier transform
fft2	two-dimensional FFT
ifft	inverse fast Fourier transform
ifft2	inverse 2-D FFT
fftshift	FFT rearrangement

Interpolation	
spline	cubic spline
table1	1-D table look-up
table2	2-D table look-up

Differential Equation Solution	
ode23	2nd/3rd order Runge-Kutta method
ode45	4th/5th order Runge-Kutta-Fehlberg method

Nonlinear Equations and Optimization	
fmin	minimum of a function of one variable
fmins	minimum of a multivariable function
fsolve	solution of a system of nonlinear equations (zeros of a multivariable function)
fzero	zero of a function of one variable